

8 OPEN THE SAMPLE SYSTEMS

Choose **Open** from the **File** menu and open one of the sample systems (located in your “My Documents” folder). These samples are a great way to learn how gear can be arranged.

9 EXPERIMENT

Try using many of the items in the **Gear Panel** on the left side of your screen. How does it interact with other items?

Click your *right* mouse button on everything! This will display shortcut menus of relevant commands.

Do not worry about making a mistake. If you do, simply press **Ctrl+Z** to “undo” your mistake.

? LEARN MORE

Press the **F1** key to display the online Help. The Help system includes answers and instructions for all of RescueRigger’s features. When in doubt, press **F1**!

RESCUERIGGER™

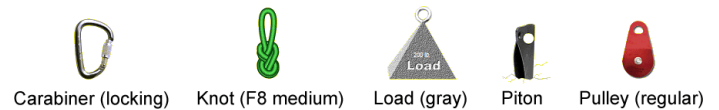
QUICK START TUTORIAL

1 INSTALL RESCUE RIGGER

1. Download and install RescueRigger from <http://RescueRigger.com/download>.
2. Follow the instructions to check for new gear (or choose Check for Updates) from the Help menu.

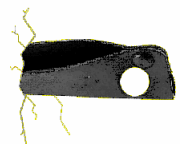
2 ADD GEAR

Drag the following five pieces of gear from the **Gear Panel** on the left side of your screen onto the workspace.



3 MODIFY THE GEAR

Click your mouse button once on the **Piton**. Grab the “rotate” handle (the blue dot next to the **Piton**) and rotate it so it looks like this.



Now rotate the **Carabiner** so it looks like this.



Hold the Shift key pressed while rotating to constrain the rotation to 15°.

4 MOVE THE GEAR

Click and drag the gear so the **Piton** is located near the top of your screen and the **Load** is near the bottom.



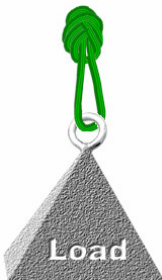
5 CONNECT THE GEAR

Use your mouse to drop the **Carabiner** on the **Piton**. You will hear a “click” when they connect.

Now drop the **Pulley** on the **Carabiner**. The three pieces of connected gear should look like this.



Click on the **Knot (F8 Medium)** to select it, drag the blue handle to rotate it, and then drop it on the **Load** so they look like this.



6 ADD A ROPE

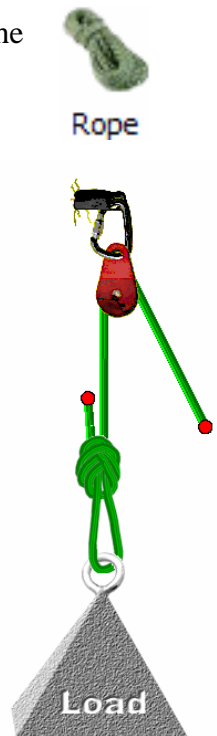
Drag a rope from the **Gear Panel** onto the workspace.

Now grab the *middle* of the rope and drop it on the **Pulley**.

Next, grab the *end* of the rope and drop it on the **Knot**.

Your system should now look similar to the illustration on the right.

This isn't a practical way to raise the load, but it gives you a quick introduction to creating a system. You can add a Prusik, carabiner, and pulley just above the knot to change this into a 3-to-1 system.



7 SAVE YOUR SYSTEM

Save the system by clicking on the **Save** icon on the toolbar.

